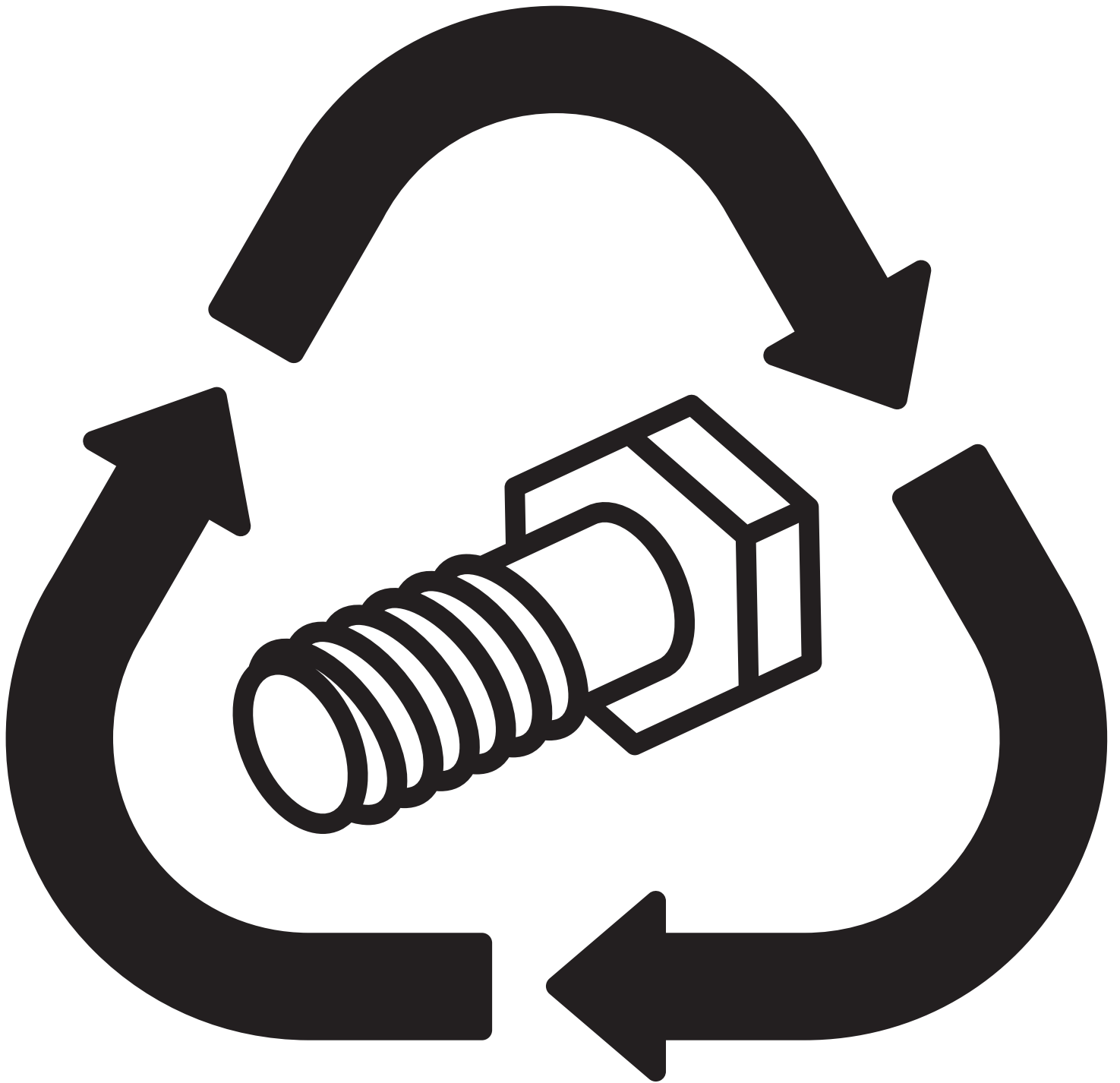


# Metal



# Scrap